



## **GROSSE POINTE YACHT CLUB BOWLING RULES**

### **A. SANCTIONS**

1. Leagues will be unsanctioned with the exception of the Monday Men's League.

### **B. STARTING TIMES**

1. Leagues will start promptly at the designated times. A late bowler can catch up if he/she is ready by the end of the third frame.

### **C. TEAM SELECTION**

1. Teams will be selected by the bowling pro and the bowling chair. Husbands and wives will not be placed on the same team. Monday Night Men's League may vary in this format, i.e. team draft.

### **D. AVERAGES**

1. The season will begin by using last year's average. After nine games each bowler will establish a new average.
2. Subs will bowl as pacers until they have established a 9 game average.
3. Women should be given a 100 average and men a 120 until they have bowled 9 games.
4. Handicaps are based on 100% to 220.

### **E. TARDY BOWLERS**

1. Bowlers that are not present before the first bowler on the other team begins the fourth frame will be considered absent for that game and 10 pins will be deducted from their average. Tardy bowlers will be eligible to bowl at the start of the next game.

### **F. ABSENT BOWLERS**

1. A bowler who cannot appear for his/her scheduled league games should try to obtain a sub. If the bowler fails to secure a sub, he should notify the bowling pro so he can try to find one.
2. Subs obtained by a bowler MUST bowl for that player.
3. Pre-bowling is allowed no more than 3 times per half.



4. An absent bowler will have 10 pins deducted from his/her score if a sub was not obtained.
5. No subs will be allowed to bowl for score during Roll-Offs.
6. Someone who drops in to bowl and has not been asked to sub may only participate as a pacer on the team that he/she has been placed.

#### G. ABSENTEEISM

1. If a bowler is missing for more than 3 consecutive weeks without notifying the bowling pro he/she will be removed from the team and placed on the sub list.
2. When an opening occurs in any league such opening should be filled from the sub list by the person with the greatest number of games bowled.

#### H. TEAM FORFEITS

1. If a team fails to have at least one regular bowler on the team present by the fourth frame that team will forfeit that game.

#### I. POSITION AND ROLL-OFF

1. Teams will bowl on lanes according to position in the league standings. For teams with the same number of wins, the team with the highest average will be placed ahead of the team with the lower average in the standings.
2. On Position Night, subs can NOT be used. Absent bowlers will take 10 pins off their average per game.
3. On Roll-Off Night, the team member(s) from the first half will have the right to bowl for the league championship. If that bowler(s) is/are not available, then the new team member(s) from the second half team may be eligible to bowl if both teams agree. In the event that they don't agree, then the first half team will use their absent first half bowler's average.

#### J. TIES

1. If there is a tie for first place at the end of the half, the teams involved will bowl a one game roll-off to break the tie.

#### K. PICKING A BOWLER(S) FOR CLUB CHAMPIONSHIP

1. Those teams that have fewer bowlers than the maximum number on a competing team may select a bowler or bowlers from their league to equalize the number of bowlers.



#### L. CLUB AWARDS

1. A bowler must bowl an ENTIRE season (both HALVES) to be eligible for club high average, most improved, high game and high series.

#### M. BOWLER OF THE YEAR

1. The Bowler of the Year award will be selected by the club pro. The winner of this award MUST bowl in both the first and second half. High score or average is not the only factor in the selection for this award. The award should go to the person who contributes the most to the overall bowling program.

#### N. DRESS CODE

1. No hats are to be worn in the bowling facility during club operating hours.
2. Proper club attire is required in the bowling facility during club operating hours.

#### O. LOCKERS

1. Anyone wishing to occupy a locker in the bowling facility should notify the bowling pro for availability and current charges. No members' bowling equipment will be stored in the men's locker room or left in the care of the bowling pro.
2. The Club is not responsible for equipment left in lockers once league play has ended.

#### P. BILLING

1. Total cost (bowling fee and prize funds) for all regular league bowlers will be distributed over a two-month period each half. No refunds will be made after the third week.
2. Subs will be charged \$15 per week if they are not in one of the GPYC leagues.
3. A sub who is a regular league bowler will be limited to subbing no more than 4 times per half. If the bowler subs more than 4 times per half, they will be charged \$15 per day.
4. Regular league bowlers will share in the distribution of prize money at the end of each half.

#### Q. OTHER

1. The minimum age for regular league bowlers, with the exception of the youth league, shall be 16 years of age.



2. No bowler will be permitted to bowl in stocking feet. Bowling shoes or non-scuff gym shoes only.
3. The club is not responsible for damage to bowling balls.